

# Actions

eat



drink



sleep



walk



walk



push



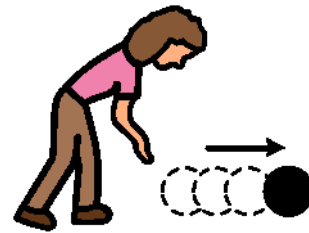
pull



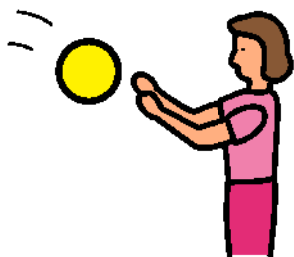
crawl



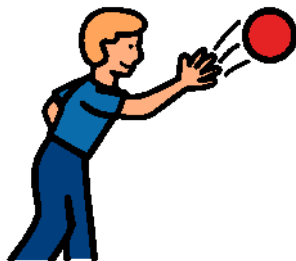
roll



catch



throw



blow

